Team: *Florida Man*  Game: *Florida Man*

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| **Completed Stories (DONE DONE)** | **Estimated Workblocks** | **Actual Workblocks** | **Team Members** |
| Fix NPC Respawn Script | 1 | 1 | Gabe |
| Implement headline pop-up for achievement | 2 | 2 | Austin, Gabe |
| Finish final text descriptions and import into text document | 4 | 3 | Gus |
| BUG: Can eat an item multiple times | .5 | .5 | Gabe |
| Implement newspaper animation | 1 | 1 | Austin, Jesse, Gabe |
| Headline Queue | 2 | 2 | Austin, Gabe |
| Test burping bell off tower | 1 | 1 | Gabe |
| Finalize menu controls | 1 | 1 | Austin |
| Implement read functionality of text file for headlines | 1 | 1 | Gabe |
| Import blend shapes and functionality | 2 | 2 | Gabe, Joe |
| BUG: Eating sometimes gives you a headline if you aren’t holding an item | 2 | 2 | Gabe |
| Research blend shapes | 1 | 1 | Joe |
| Create blend shapes for Florida Man’s mesh | 3 | 3 | Joe |
| Re-scale Organ | .25 | .25 | Jesse |
| Place items in the library and redo white blocks | 2 | 2 | Dillon, Quinton |
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***Impediments (enter at least 3)***

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| **Problem Description** |
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***New Stories***

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| --- | --- | --- |
| **Story Name** | **Who Created the Story** | **Estimated Workblocks** |
| * Playtest for bugs and fix them |  | 3 |
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**Team Member Workblocks**

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| **Name** | **Target workblocks** | **workblocks** | **Notes** |
| Gus | 7 | 6 | Sick |
| Gabe | 7 | 6 |  |
| Austin | 7 | 7 |  |
| Joe | 7 | 7 |  |
| Dillon | 7 | 5 |  |
| Jesse | 7 | 6 | Sick |
| Quinton | 7 | 6 | Sick |
| <name> |  |  |  |
| <name> |  |  |  |
| <name> |  |  |  |

* *Total workblocks by team: 7*
* *Total completed stories by team: 15*
* *Stories completed per workblock: ~2*

*Additional Notes*